

Sharing Toolchain Files Across Beman Projects

How Beman.exemplar uses CMake Toolchain files

[exemplar](#) / cmake /



bretbrownjr Clean up install logic



Name



..



appleclang-toolchain.cmake



gnu-toolchain.cmake



llvm-toolchain.cmake



msvc-toolchain.cmake



use-fetch-content.cmake

```
include_guard(GLOBAL)

set(CMAKE_C_COMPILER gcc)
set(CMAKE_CXX_COMPILER g++)

if(BEMAN_BUILDSYS_SANITIZER STREQUAL "MaxSan")
    set(SANITIZER_FLAGS
        "-fsanitize=address -fsanitize=leak -fsanitize=pointer-compare -fsanitize=pointer-subtract -fsanitize=undefined -fsanitize=undefined-trap-on-error"
    )
elseif(BEMAN_BUILDSYS_SANITIZER STREQUAL "TSan")
    set(SANITIZER_FLAGS "-fsanitize=thread")
endif()

set(CMAKE_C_FLAGS_DEBUG_INIT "${SANITIZER_FLAGS}")
set(CMAKE_CXX_FLAGS_DEBUG_INIT "${SANITIZER_FLAGS}")

set(RELEASE_FLAGS "-O3 ${SANITIZER_FLAGS}")

set(CMAKE_C_FLAGS_RELWITHDEBINFO_INIT "${RELEASE_FLAGS}")
set(CMAKE_CXX_FLAGS_RELWITHDEBINFO_INIT "${RELEASE_FLAGS}")

set(CMAKE_C_FLAGS_RELEASE_INIT "${RELEASE_FLAGS}")
set(CMAKE_CXX_FLAGS_RELEASE_INIT "${RELEASE_FLAGS}")
```

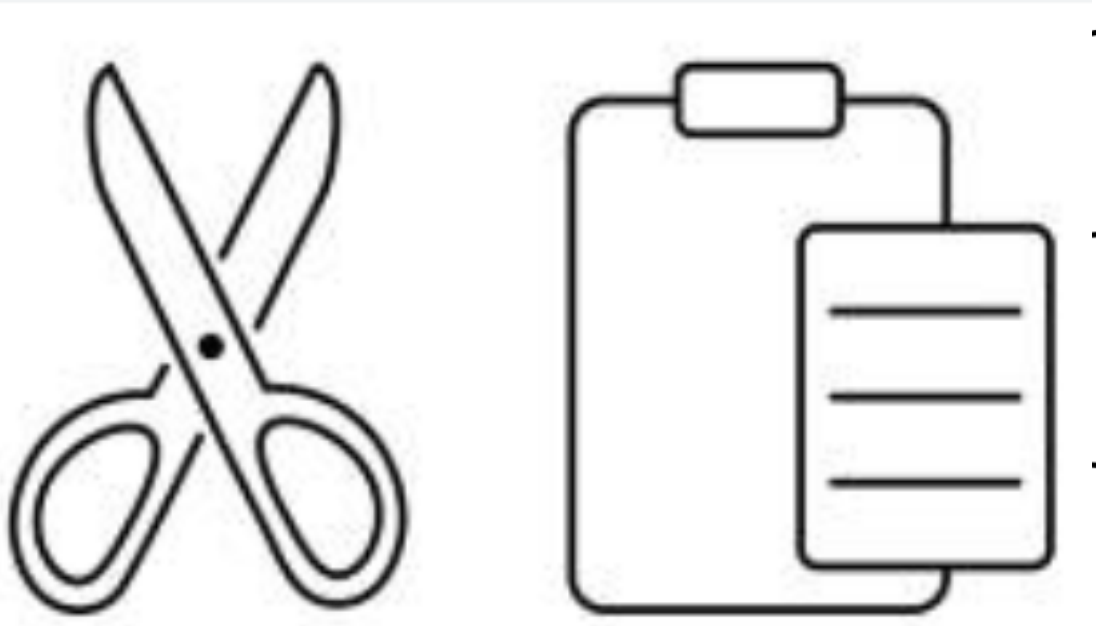
```
{
  "name": "gcc-debug",
  "displayName": "GCC Debug Build",
  "inherits": [
    "_root-config",
    "_debug-base"
  ],
  "cacheVariables": {
    "CMAKE_TOOLCHAIN_FILE": "cmake/gnu-toolchain.cmake"
  }
},
```

Status Quo

[exemplar](#) / cmake /

bretbrownjr Clean up install logic

Name
..
appleclang-toolchain.cmake
gnu-toolchain.cmake
llvm-toolchain.cmake
msvc-toolchain.cmake
use-fetch-content.cmake



18 repositories

task Public
Implementation of the coroutine task lazy26 (P3552)
C++ · Other · 3 · 3 · 1 · 1 · Updated 1 hour ago

infra Public
Internal Beman Project infrastructure repo
Dockerfile · 6 · 2 · 4 · 2 · Updated 1 hour ago

utf_view Public
Implementation of the UTF transcoding views proposal, P2728
C++ · Boost Software License 1.0 · 4 · 8 · 2 · 0 · Updated 13 hours ago

any_view Public
A generalized type-erased view with customizable properties (P3411)
C++ · Other · 3 · 4 · 4 · 1 · Updated yesterday

execution Public
Implementation of the std::execution (P2300, sender/receiver) proposal
C++ · Other · 14 · 68 · 19 · 6 · Updated 2 days ago

exemplar Public template
A Beman Library Exemplar (Template)
CMake · Other · 25 · 44 · 13 · 14 · Updated 2 days ago

website Public
Website development for the Beman Project.
TypeScript · 1 · 1 · 12 · 0 · Updated 4 days ago

scope Public
P3610 Generic Scope Guard for C++29
C++ · Other · 2 · 0 · 5 · 2 · Updated last week

beman Public
Organization, documentation, etc. for the Beman Project,
Apache License 2.0 · 16 · 84 · 14 · 0 · Updated last week

optional Public
std::optional extensions targeting C++26
C++ · Apache License 2.0 · 13 · 24 · 26 · 0 · Updated last week

Move the toolchain files into beman.infra

[exemplar](#) / [cmake](#) /

bretbrownjr Clean up install logic

Name
..
appleclang-toolchain.cmake
gnu-toolchain.cmake
llvm-toolchain.cmake
msvc-toolchain.cmake
use-fetch-content.cmake

beman.infra

18 repositories

task

Public

beman.infra

coroutine task lazy26 (P3552)

3 · 3 · 1 · 1 · Updated 1 hour ago

infra

Public

beman.infra

Internal Beman Project infrastructure repo

Dockerfile · 6 · 2 · 4 · 2 · Updated 1 hour ago

utf_view

Public

beman.infra

UTF transcoding views proposal, P2728

C++ · Boost Software License 1.0 · 4 · 8 · 2 · 0 · Updated 13 hours ago

any_view

Public

beman.infra

ased view with customizable properties (P3411)

C++ · 3 · 4 · 4 · 1 · Updated yesterday

execution

Public

beman.infra

std::execution (P2300, sender/receiver) proposal

C++ · 14 · 68 · 19 · 6 · Updated 2 days ago

exemplar

Public template

beman.infra

mplar (Template)

CMake · 25 · 44 · 13 · 14 · Updated 2 days ago

website

Public

beman.infra

Website development for the Beman Project.

TypeScript · 1 · 1 · 12 · 0 · Updated 4 days ago

scope

Public

beman.infra

Guard for C++29

2 · 0 · 5 · 2 · Updated last week

beman

Public

beman.infra

Organization, documentation, etc. for the Beman Project,

Apache License 2.0 · 16 · 84 · 14 · 0 · Updated last week

optional

Public

beman.infra

is targeting C++26

License 2.0 · 13 · 24 · 26 · 0 · Updated last week

CMake can't give us this dependency



To get the toolchain files...

Name
..
appleclang-toolchain.cmake
gnu-toolchain.cmake
llvm-toolchain.cmake
msvc-toolchain.cmake

...that you need to run CMake

Option 1: Git Subtree

On the other hand, git subtrees take advantage of git's support for merging together unrelated commit histories in order to incorporate the git commits of the dependency into the commit graph of the parent. For example, imagine we have a git repo called `parent` with the following history:

```
o Frobnicate widgets  
|  
o Reticulate splines  
|  
o Initial commit
```

And a repo called `dependency` with the history:

```
o Reinitialize enigmas  
|  
o Calibrate flux capacitors  
|  
o Initial commit
```

Git Subtree Continued

When a further change is made to `dependency` that needs to be brought in to `parent`, it's incorporated as a merge commit:

When `dependency` is added as a subtree, the repository's history will look like:

```
o Add 'dependency/' from commit '12345abcdef'
| \
|  \
|   o Reinitialize enigmas
|   |
|   o Calibrate flux capacitors
|   |
|   o Initial commit
|
o Frobnicate widgets
|
o Reticulate splines
|
o Initial commit
```

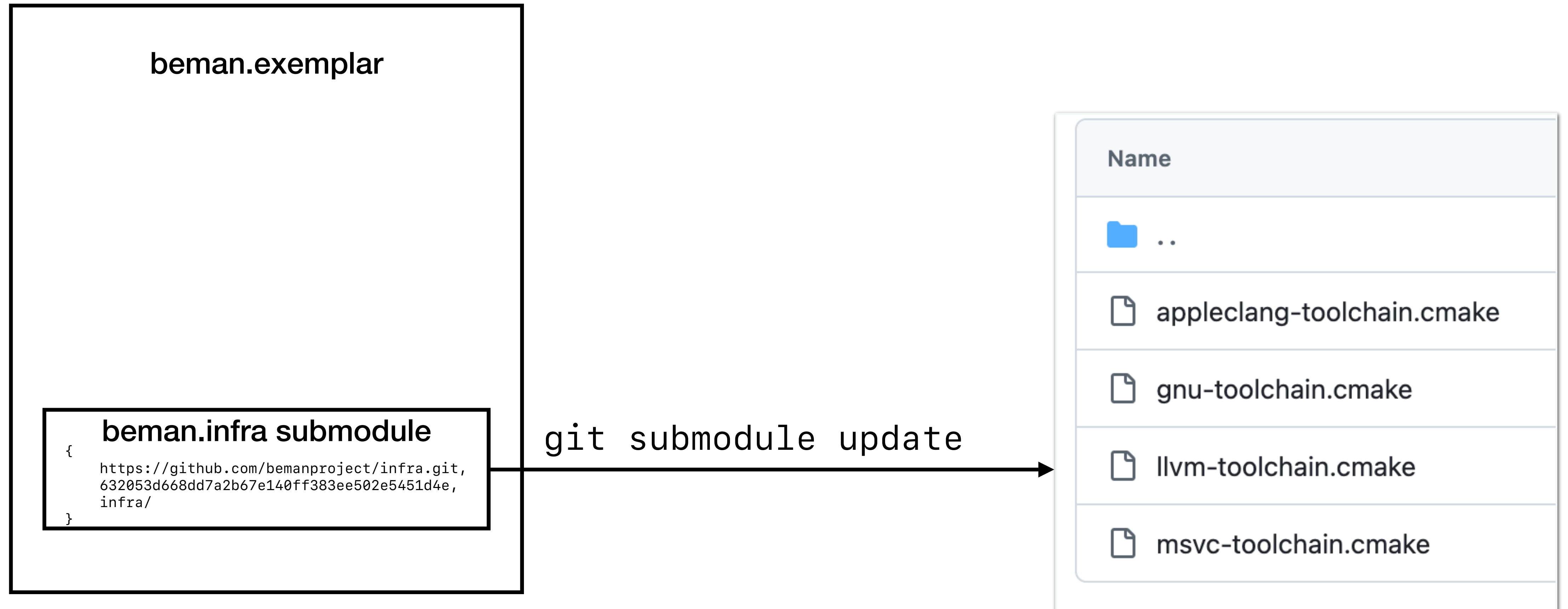
```
o Merge commit '54321fedcba'
| \
|  \
|   o Ameliorate checksums
|   |
o   | Add 'dependency/' from commit '12345abcdef'
|   | \
|   |  \
|   |   o Reinitialize enigmas
|   |   |
|   |   o Calibrate flux capacitors
|   |   |
|   |   o Initial commit
|   |
o   | Frobnicate widgets
|   |
|   | o Reticulate splines
|   |
|   | o Initial commit
```

Problems with git subtree

- No single source of truth
- Requires merge commits
- Messy git history
- Doesn't work like a normal dependency



Option 2: git submodule



Advantages of git submodules

- No messy git history full of merge commits
- Single source of truth
- Works like other dependencies

Objection to git submodules #1: User Experience

```
~/sync/cpp/bemanproject/exemplar →enolan_infrasubmodule1* $ cmake --workflow --preset gcc-debug
Executing workflow step 1 of 3: configure preset "gcc-debug"

Preset CMake variables:

  BEMAN_BUILDSYS_SANITIZER="MaxSan"
  CMAKE_BUILD_TYPE="Debug"
  CMAKE_CXX_STANDARD="20"
  CMAKE_EXPORT_COMPILE_COMMANDS="ON"
  CMAKE_PROJECT_TOP_LEVEL_INCLUDES="./cmake/use-fetch-content.cmake"
  CMAKE_TOOLCHAIN_FILE="infra/cmake/gnu-toolchain.cmake"

CMake Error at /home/eddie/localbuild/cmake/share/cmake-3.31/Modules/CMakeDetermineSystem.cmake:152 (message):
  Could not find toolchain file: infra/cmake/gnu-toolchain.cmake
Call Stack (most recent call first):
  CMakeLists.txt:5 (project)

CMake Error: CMake was unable to find a build program corresponding to "Ninja".  CMAKE_MAKE_PROGRAM is not set.  You probably need to select
a different build tool.
CMake Error: CMAKE_CXX_COMPILER not set, after EnableLanguage
-- Configuring incomplete, errors occurred!
```



You should have run `git submodule update --init` or `git clone --recursive`

Objection to git submodules #2: GitHub releases

Presets to FetchContent Latest

 **bretbrownjr** released this 3 days ago 2.1.1 0a275de 

About

This change sets all CMake presets to use FetchContent explicitly. Note that Please use explicit, step-by-step CMake workflows to build in situations where

Release Maturity

This release has a status of "under development". It is not recommended for maturity status implies.

What's Changed

- Set CMAKE_PROJECT_TOP_LEVEL_INCLUDES in base preset by [@steve](#)

Full Changelog: [2.1.0...2.1.1](#)

Contributors

 **steve-downey**

Assets 2

[Source code \(zip\)](#)
[Source code \(tar.gz\)](#)

```
/tmp/exemplar $ tree .
.
├── cmake
│   └── use-fetch-content.cmake
├── CMakeLists.txt
├── CMakePresets.json
├── docs
│   ├── README.md
│   └── using_exemplar.md
├── examples
│   ├── CMakeLists.txt
│   ├── identity_as_default_projection.cpp
│   └── identity_direct_usage.cpp
├── include
│   └── beman
│       └── exemplar
│           └── identity.hpp
├── infra
├── LICENSE
├── lockfile.json
├── README.md
├── src
│   └── beman
│       └── exemplar
│           ├── beman.exemplar-config.cmake.in
│           ├── CMakeLists.txt
│           └── identity.cpp
├── tests
│   └── beman
│       └── exemplar
│           ├── CMakeLists.txt
│           └── identity.test.cpp
└── 14 directories, 17 files
```

Objection to git submodules #2: GitHub releases

```
~/sync/cpp/bemanproject/exemplar →enolan_releaseaction1* $ git tag -a v99.99
~/sync/cpp/bemanproject/exemplar →enolan_releaseaction1* $ git push ednolan tag v99.99
Enumerating objects: 1, done.
Counting objects: 100% (1/1), done.
Writing objects: 100% (1/1), 249 bytes | 249.00 KiB/s, done.
Total 1 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
To github.com:ednolan/exemplar.git
 * [new tag]          v99.99 -> v99.99
~/sync/cpp/bemanproject/exemplar →enolan_releaseaction1* $
```

```
GNU nano 8.1 /home/eddie/sync/cpp/bemanproject/exemplar/.git/TAG_EDITMSG *
In release 99.99, we finally slay the wandering grue that was causing the recurring bitrot.

Thanks to grueslayer123 for their contributions.
#
# Write a message for tag:
#   v99.99
# Lines starting with '#' will be ignored.

^G Help      ^O Write Out  ^F Where Is   ^K Cut        ^T Execute    ^C Location
^X Exit      ^R Read File  ^\ Replace    ^U Paste       ^J Justify    ^/_ Go To Line
[exemplar]1:emacs 2:git* 3:bas- 4:bas> eddie@ed-ubuntu-pc Thu May 1 12:03 A
```

```
Do release
succeeded 1 hour ago in 5s

> ✓ Set up job
> ✓ Checkout code
> ✓ Get Tag Information
> ✓ Set up filename variables
> ✓ Create Source Tarball
> ✓ Generate Checksum
> ✓ Create GitHub Release

1 ▼ Run cd repo
2   cd repo
3   gh release create "v99.99" \
4     --title "v99.99" \
5     --notes "Add release workflow" \
6     --generate-notes \
7     --draft=false \
8     --prerelease=false \
9     "../exemplar-v99.99.tar.gz" \
10    "../exemplar-v99.99.tar.gz.sha256sum"
11  shell: /usr/bin/bash -e {0}
12  env:
13    TAG_NAME: v99.99
14    TAG_BODY: Add release workflow
15    ARCHIVE_BASENAME: exemplar-v99.99
16    ARCHIVE_NAME: exemplar-v99.99.tar.gz
17    CHECKSUM_NAME: exemplar-v99.99.tar.gz.sha256sum
18    GITHUB_TOKEN: ***
19  https://github.com/ednolan/exemplar/releases/tag/v99.99

> ✓ Post Checkout code
> ✓ Complete job
```

v99.99

Latest

Add release workflow

Full Changelog: [test...v99.99](#)

▼ Assets 4

 [exemplar-v99.99.tar.gz](#)

 [exemplar-v99.99.tar.gz.sha256sum](#)

 [Source code \(zip\)](#)

 [Source code \(tar.gz\)](#)



Objection to git submodules #2: GitHub releases

2 hours ago

 github-actions

v99.99

3936d93

Compare ▾

v99.99 Latest

Add release workflow

Full Changelog: [test...v99.99](#)

▼ Assets 4

-  [exemplar-v99.99.tar.gz](#)
-  [exemplar-v99.99.tar.gz.sha256sum](#)
-  [Source code \(zip\)](#)
-  [Source code \(tar.gz\)](#)



```
/tmp/exemplar $ tree .
.
├── cmake
│   └── use-fetch-content.cmake
├── CMakeLists.txt
├── CMakePresets.json
├── docs
│   ├── README.md
│   └── using_exemplar.md
├── examples
│   ├── CMakeLists.txt
│   ├── identity_as_default_projection.cpp
│   └── identity_direct_usage.cpp
├── include
│   └── beman
│       └── exemplar
│           └── identity.hpp
├── infra
├── LICENSE
├── lockfile.json
├── README.md
├── src
│   └── beman
│       └── exemplar
│           ├── beman.exemplar-config.cmake.in
│           ├── CMakeLists.txt
│           └── identity.cpp
├── tests
│   └── beman
│       └── exemplar
│           ├── CMakeLists.txt
│           └── identity.test.cpp
└── 14 directories, 17 files
```

2 hours ago

2 hours ago

2 hours ago

2 hours ago

Objection to git submodules #2: GitHub releases

No way to disable auto-generated source code

✓ Answered by MylesBorins | kornelski asked this question in General

 **kornelski** on Oct 5, 2021

GitHub automatically adds "Source Code.zip" and "Source Code.tar.gz" in every release. These are problematic for a few reasons:

1. When I make releases for non-technical audience (a binary build of my software), these links are unwanted. They add clutter and confuse non-developer users.
2. When my repo uses git submodules, these archives lack submodules' code, which causes confusing compilation errors. I can't even *replace* my own archives that contain complete source code.
3. The source tarballs are not even suitable for distribution of many projects in source code form, because they don't support inclusion of auto-generated (e.g. `./configure` or compiled data files). Auto-generated files should be under version control — that causes repo bloat and merge pains.

So from my perspective the Source Code links are unnecessary, often unhelpful, and even when I'd like some source code links, the auto-generated archive is incomplete and unfit for the purpose.

Please remove these links or at least add an option to disable them.

 107
 
 67
  1
  1
  2

v1.0.27: libusb 1.0.27

 tormodvolden released this Jan 31, 2024 · [64 commits](#) to master since this release [v1.0.27](#)

✪ d52e355

Note: The Windows binaries in libusb-1.0.27.7z are provided as-is and may not work for your toolchain. In that case, please build libusb from source using your own toolchain.

Note:

*.tar.bz are our official release files, these are proper release tarballs including configure.

*.tar.gz and .zip are something GitHub generates, unfortunately we haven't found a way to disable them. They are just a git snapshot, without e.g. configure.

*) <https://github.com/orgs/community/discussions/6003>

▼ Assets 8

 libusb-1.0.27.7z	3.91 MB	Jan 31, 2024
 libusb-1.0.27.7z.asc	833 Bytes	Jan 31, 2024
 libusb-1.0.27.tar.bz2	629 KB	Jan 31, 2024
 libusb-1.0.27.tar.bz2.asc	833 Bytes	Jan 31, 2024
 SIGNING_KEYS.txt	905 Bytes	Jul 29, 2024
 SIGNING_KEYS.txt.asc	833 Bytes	Jul 29, 2024
 Source code (zip)		Jan 31, 2024
 Source code (tar.gz)		Jan 31, 2024


 22
  6
  7
  1
  2
 30 people reacted

liked about internally. We would need to
systems that rely on these artifacts that
fore we could follow through on this.

are looking at a number of
ets / assets, but we may not be funding
(expectations)

(2

13 replies

Option 3: Reinventing the wheel

```
Check bemanmodules
failed 3 hours ago in 4s

> ✓ Set up job
> ✓ Checkout
v ✗ Run bemanmodule check

1 ▶ Run ./infra/bemanmodule.py --check
4 Mismatch between /home/runner/work/exemplar/exemplar/infra and https://github.com/bemanproject/infra.git
5 Found bemanmodules at: ['/home/runner/work/exemplar/exemplar/infra']
6 Checking /home/runner/work/exemplar/exemplar/infra equivalence with https://github.com/bemanproject/infra
7 Error: Process completed with exit code 1.
```

beman.infra bemanmodule

```
bemanproject/exemplar $ cat infra/.bemanmodule
https://github.com/bemanproject/infra.git
2164f14d1f8e35644f14678f5ee264155f57209b
bemanproject/exemplar $
```

bemanmodule.py

```
--pull
--check
```

```

1 #!/usr/bin/env python3
2
3 import argparse
4 import filecmp
5 import os
6 import pathlib
7 import shutil
8 import subprocess
9 import sys
10 import tempfile
11
12 def directory_compare(dir1, dir2, ignore):
13     compared = filecmp.dircmp(dir1, dir2, ignore=ignore)
14     if compared.left_only or compared.right_only or compared.diff_files:
15         return False
16     for common_dir in compared.common_dirs:
17         path1 = os.path.join(dir1, common_dir)
18         path2 = os.path.join(dir2, common_dir)
19         if not directory_compare(path1, path2, ignore):
20             return False
21     return True
22
23 class Submodule:
24     def __init__(self, dirpath, url, commit_hash):
25         self.dirpath = dirpath
26         self.url = url
27         self.commit_hash = commit_hash
28
29 def get_submodule(dir):
30     with open(os.path.join(dir, ".bemanmodule"), 'r') as f:
31         return Submodule(dir, f.readline().strip(), f.readline().strip())
32
33 def find_submodule_dirs_in(dir):
34     assert os.path.isdir(dir)
35     result = []
36     for dirpath, _, filenames in os.walk(dir):
37         if ".bemanmodule" in filenames:
38             result.append(dirpath)
39     return result
40
41 def pull_submodule_into_tmpdir(submodule):
42     tmpdir = tempfile.TemporaryDirectory()
43     subprocess.run(
44         ["git", "clone", submodule.url, tmpdir.name], capture_output=True, check=True)
45     subprocess.run(
46         ["git", "-C", tmpdir.name, "reset", "--hard", submodule.commit_hash],
47         capture_output=True, check=True)
48     return tmpdir
49
50 def submodule_pull(submodule):
51     print(
52         "Pulling", submodule.url, "at commit", submodule.commit_hash, "to",
53         submodule.dirpath)
54     tmpdir = pull_submodule_into_tmpdir(submodule)
55     shutil.rmtree(os.path.join(tmpdir.name, ".git"))
56     shutil.copytree(tmpdir.name, submodule.dirpath, dirs_exist_ok=True)
57
58 def submodule_check(submodule):
59     print(
60         "Checking", submodule.dirpath, "equivalence with", submodule.url, "at commit",
61         submodule.commit_hash)
62     tmpdir = pull_submodule_into_tmpdir(submodule)
63     if not directory_compare(tmpdir.name, submodule.dirpath, [".bemanmodule", ".git"]):
64         print(
65             "Mismatch between", submodule.dirpath, "and", submodule.url, "at commit",
66             submodule.commit_hash, file=sys.stderr)
67         sys.exit(1)
68
69 def main():
70     parser = argparse.ArgumentParser(description="Beman pseudo-submodule tool")
71     parser.add_argument("--pull", help="Update all pseudo-submodules to latest main",
72                         action="store_true")
73     parser.add_argument("--check", help="Check pseudo-submodule consistency",
74                         action="store_true")
75
76     args = parser.parse_args()
77     script_path = pathlib.Path(__file__).resolve().parent
78     script_parent = script_path.parent
79     submodule_dirs = find_submodule_dirs_in(script_parent)
80     print("Found bemanmodules at: ", submodule_dirs)
81     submodules = [get_submodule(dir) for dir in submodule_dirs]
82     for submodule in submodules:
83         if args.pull:
84             submodule.pull(submodule)
85         elif args.check:
86             submodule_check(submodule)
87         else:
88             raise Exception("Specify either --pull or --check")
89
90 if __name__ == "__main__":
91     main()

```

Option 3: Reinventing the wheel

- Pros:

- beman.infra files are always present; no file-not-found errors *
- GitHub autogenerated source tarballs aren't broken *

*git subtrees also solve these, but I still don't like them

- Cons:

- It's a hack
- Maintenance/training burden of bemanmodule.py
- No equivalent of `git submodule add` (need to manually copy over bemanmodule.py to get the infra module working)

Option 4: Let bx handle it

```
./bx cmake -B build -S . -DCMAKE_CXX_STANDARD=20
```